

Rule 17 - Conduct On Court

17.1 If the referee considers that a player's behavior is disruptive, intimidating or offensive to an opponent, an official or spectator, or could in any way bring the game into disrepute, the referee shall penalize the player.

17.2 Offences with which the referee shall deal under this rule include audible and visual obscenities, verbal and physical abuse, dissent to the marker or referee, abuse of racket, ball or court and coaching, other than during the interval between games. Other offences include significant or deliberate physical contact (Rule 12.12.1), excessive racket swing (Rule 12.4), unfair warm-up (Rule 3.2) late back on court (Rule 7.4), dangerous play or action (Rule 16.3.1.3) and time wasting (Rule 7.6)

17.3 The referee shall apply one of the following penalties for these and any other offences.

Warning (Called a conduct warning)

Stroke awarded to opponent (Called a Conduct Stroke)

Game awarded to an opponent (Called a Conduct Game)

Match awarded to an opponent (Called a Conduct Match)

17.3.1 If the referee stops play to give a Conduct Warning, the referee shall allow a let.

17.3.2 During a rally, if an incident occurs warranting an award of a Conduct Stroke, the referee shall stop play, if it has not already ceased and award a stroke. Application of the Conduct Stroke becomes the result of the rally.

17.3.3 If the referee awards a Conduct Stroke as a result of an incident between rallies, the result of the completed rally stands and the Conduct Stroke award is additional to the score but without further change of service box.

17.3.4 If the referee awards a Conduct Game, the game shall be the one in progress or the next game if one is not in progress. In the latter case the interval between games shall not apply. The offending player shall retain any points already scored in the game awarded.

The full list of World Squash rules is available on www.worldsquash.org